



**YEAR 6 KWIK CRICKET**

**Pitch** - Two sets of wickets, 16 yards apart.

**Teams** - Each team comprises of 8 players. Squads are limited to 10 players.

Separate boys and girls tournaments

In the event of injury to a player, a substitute will be allowed to field, but not bowl. Should such an injury prevent the player batting, a substitute will be allowed to bat only with the permission of the opposing member of staff.

**The Game** - Throughout the Tournament each game shall consist of one innings per team, each innings to be 6 overs long.

**Batting & Scoring**

The batting side shall be divided into pairs, each pair batting for 2 overs, with a new pair starting at the end of the second, fourth and sixth overs.

Each time a batter is out, 5 runs are deducted and the other batter of the pair faces the next ball.

A batter may be out bowled, caught, run out, stumped, hit wicket.

There is no LBW law unless the batter deliberately blocks the ball with a leg or foot.

2 runs will be awarded to the batting team for each wide ball and no-ball bowled, but no extra ball will be allocated, except in the final over of each innings when, in addition to the 2 runs, an extra ball will be bowled.

At the end of the first 2 overs, the first pair of batters retires and is replaced by the second pair until all 4 pairs have batted for 2 overs each.

The second team then bats for its 8 overs.

**Bowling and Fielding**

Each player on the fielding side must bowl 1 over.

Bowling will take place from one end only.

Bowling should be over arm where possible.

Players on the fielding side DO NOT need to rotate fielding positions.

With the exception of the wicketkeeper, no fielder is allowed within 10 yards of the batter until the ball is played by the batter.

No fielder may field within 10 yards of the wicket, measured from the middle stump except behind the wicket on the off-side. A fielder may move into the restricted area to make a catch or field a ball provided he/she was outside the area when the stroke was made.

**The Result -** The team with the higher score wins.

In the event of a tie the team taking more wickets will be the winner.

If it is still equal, each player bowls 1 ball at the wickets (no batter), with the team scoring the higher number of strikes the winner.

**No Ball** - If a ball, bowled, bounces more than once before reaching the batsman, or if it reaches the batsman above shoulder height without bouncing, it will be called a “No Ball”.

A batsman may hit a “No Ball” and if that shot results in 3 or more runs being scored, that score will count and the 2 runs for the No Ball will be ignored. If 1 or 2 runs are scored, the batsman will be credited with 2 runs.